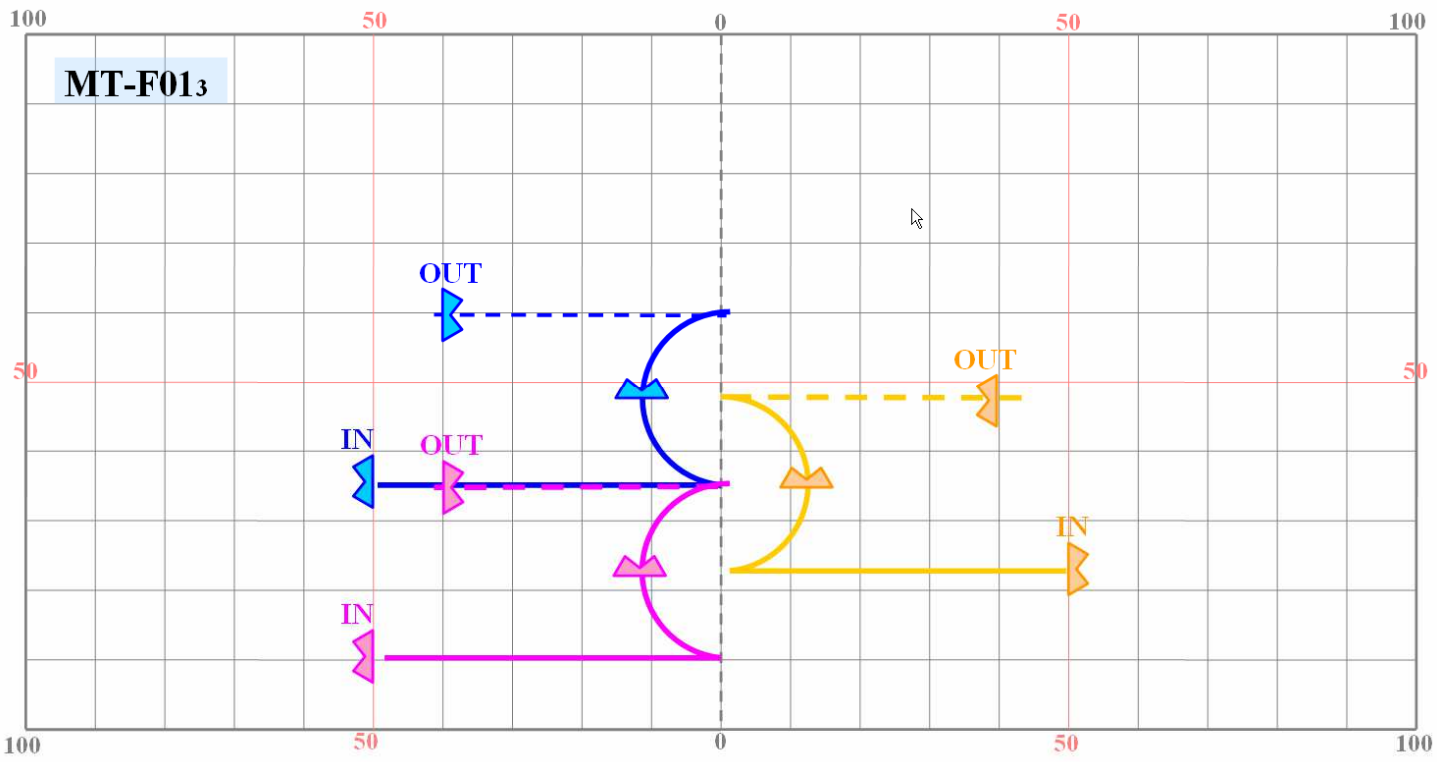
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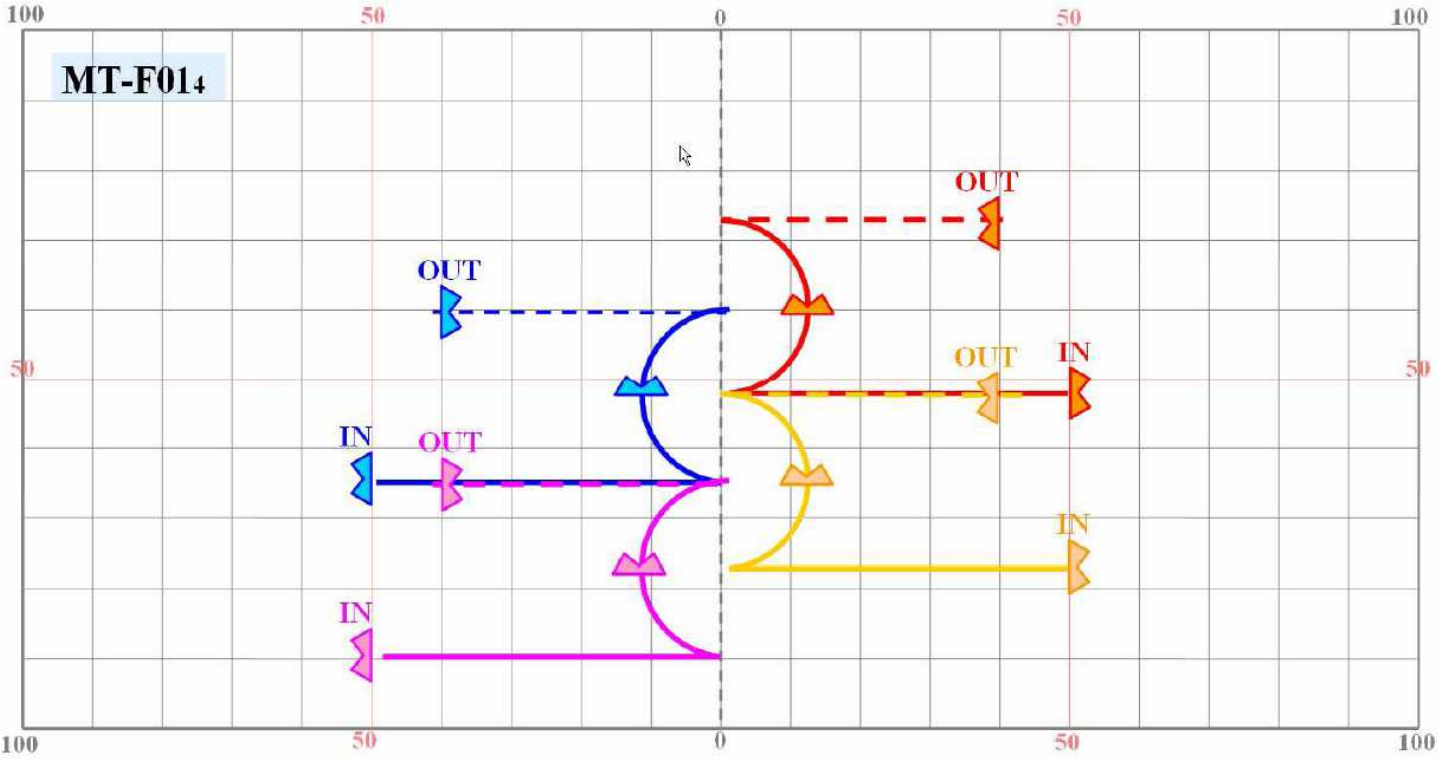
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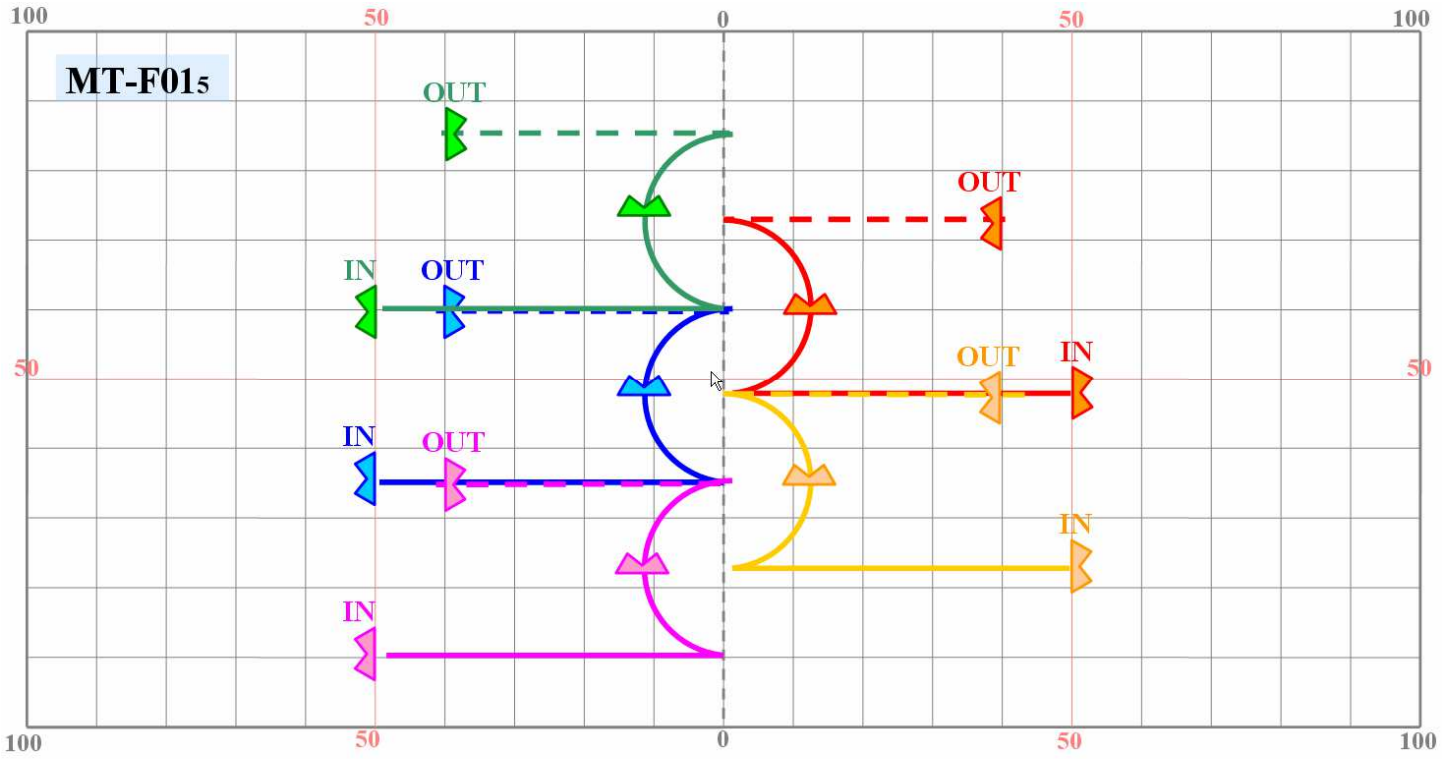
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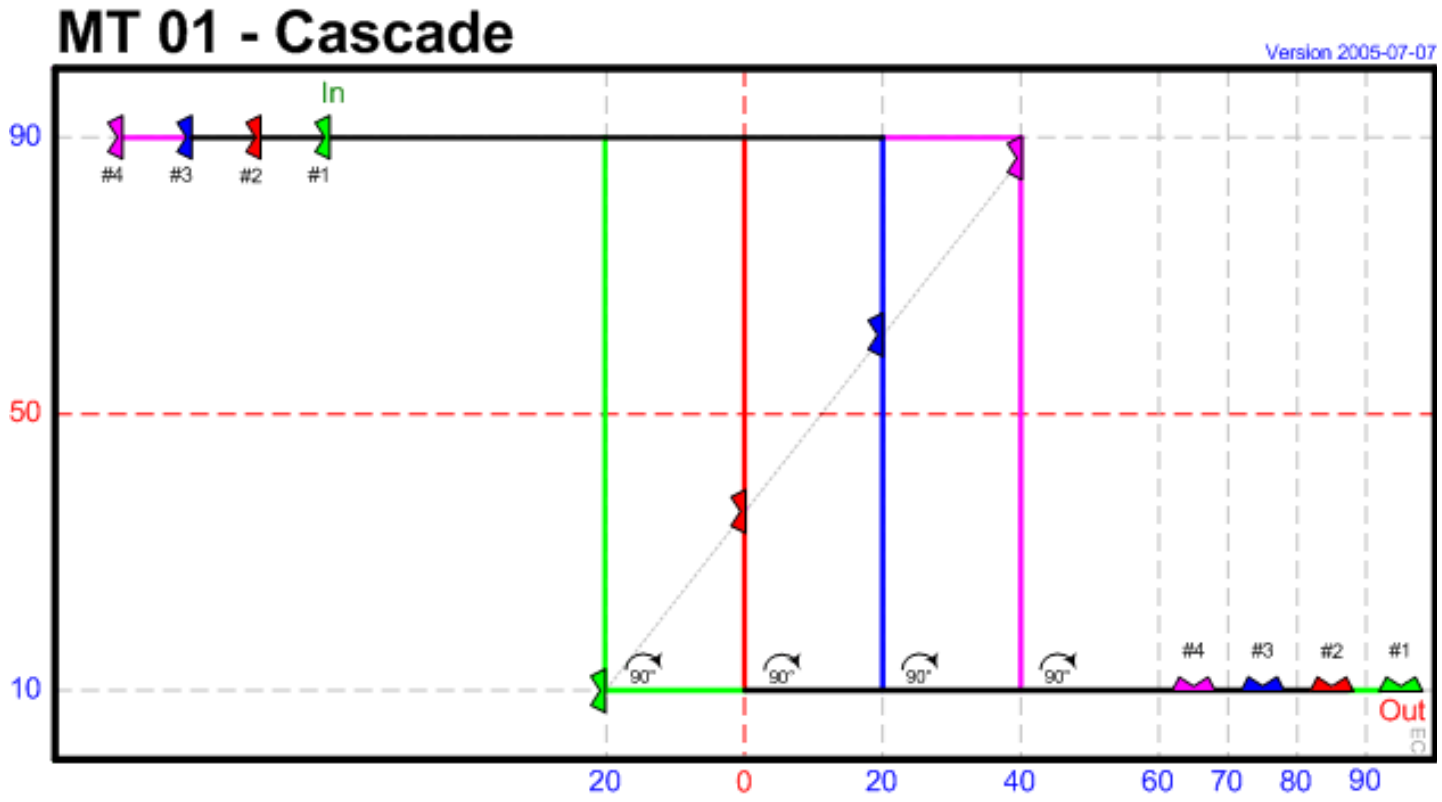


Version 2005-07-07

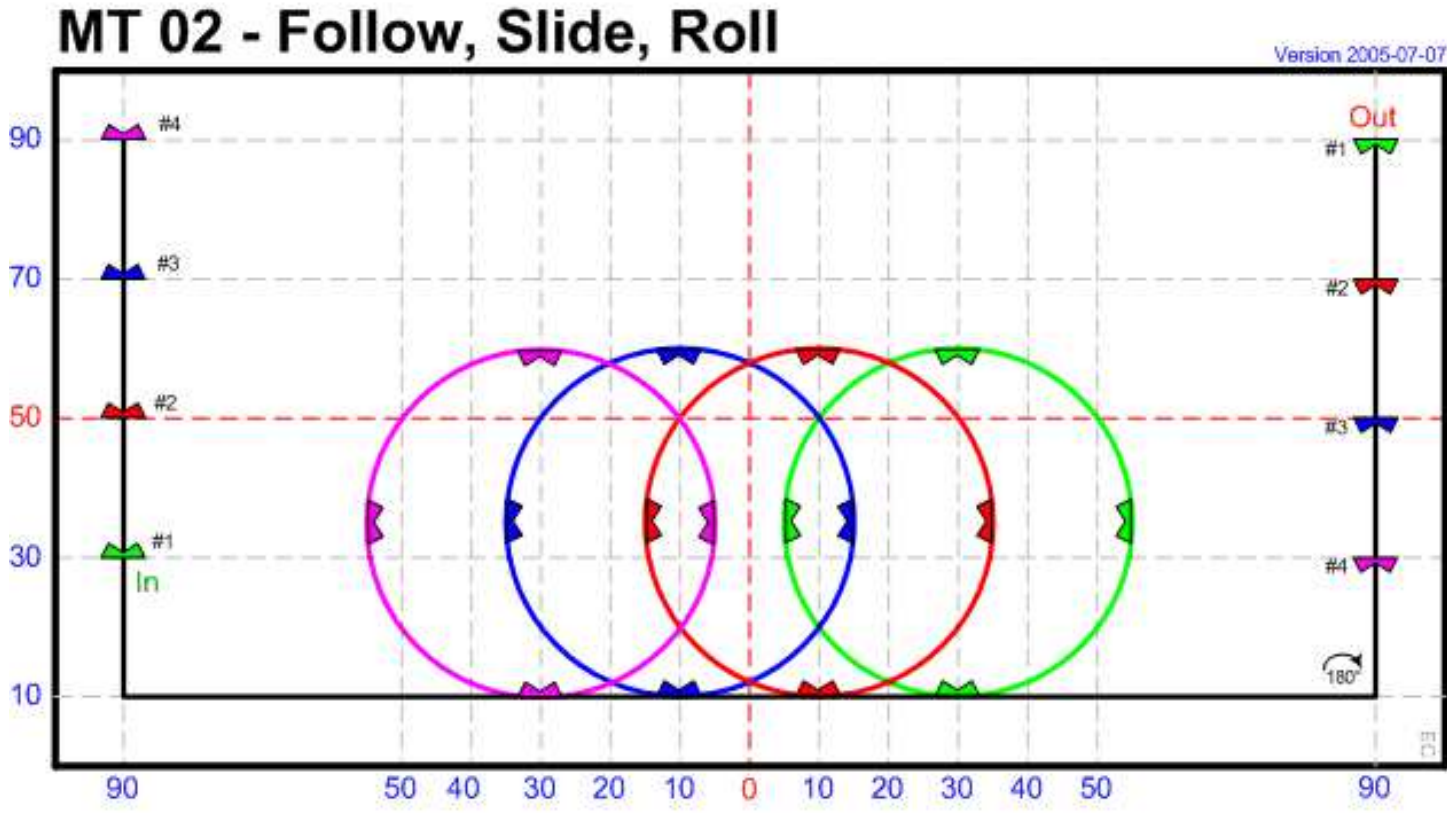
MT 01 – Cascade

Judges will Particularly Consider

- Spacing
- Speed control
- Position within the precision grid
- Straight lines
- Center rotations

Explanation

At the end of each downward vertical slide, each kite rotates 90° and slides to the right.
Kite #1 passes under kites #2, #3, and #4 as it slides to the right.
Kite #2 passes under kites #3 and #4 as it slides to the right.
Kite #3 passes under kite #4 as it slides to the right.



Version 2005-07-07

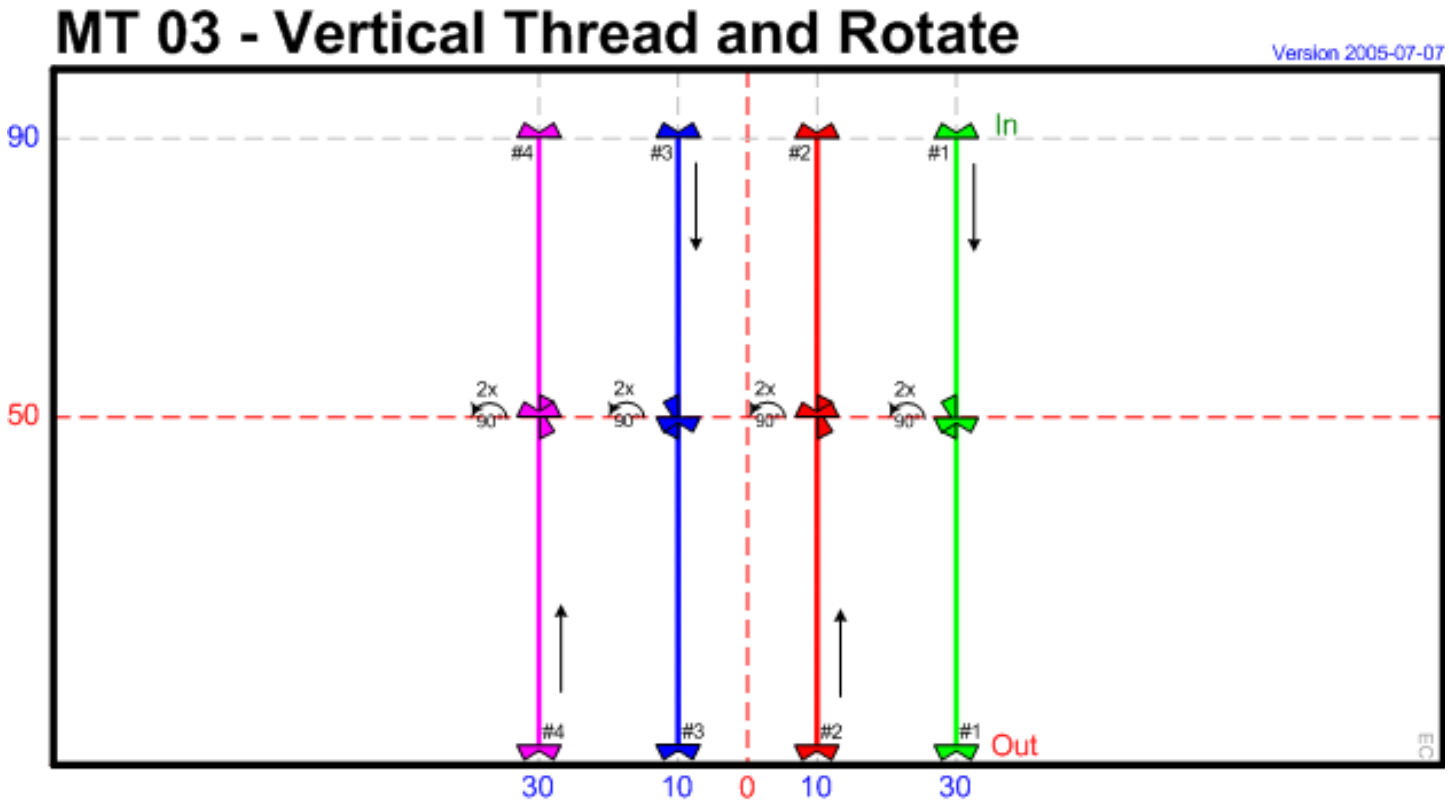
MT 02 – Follow, Slide, Roll

Judges will Particularly Consider

- Circles
- Spacing
- Straight lines
- Relative placement of components
- Inverted slide
- Center rotations

Explanation

The circles are executed with the nose pointed outside the circle throughout.



Version 2005-07-07

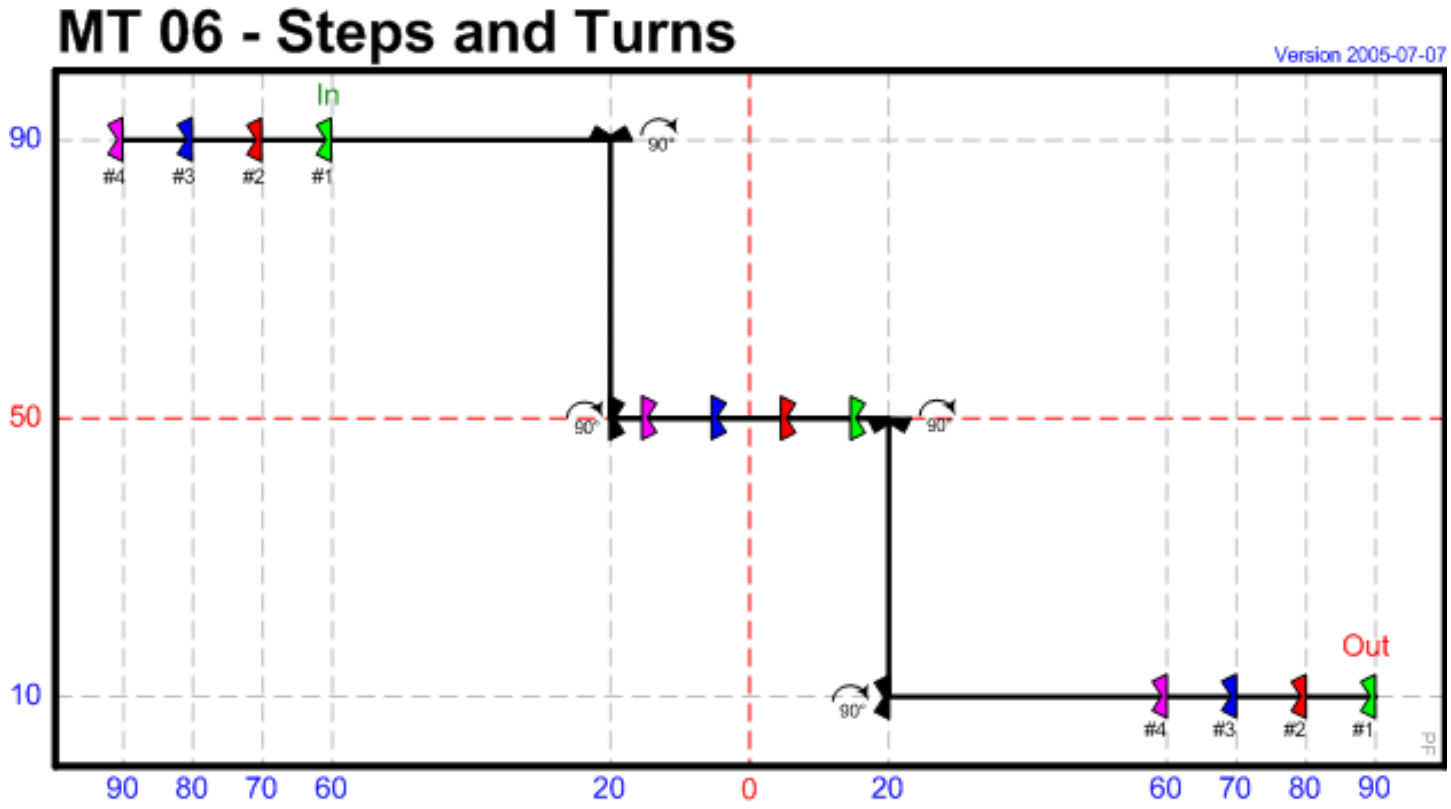
MT 03 – Vertical Thread and Rotate

Judges will Particularly Consider

- Straight lines
- Center rotations
- Spacing
- Relative placement of components

Explanation

The center rotations at ^50 are composed of two separate 90° rotations with a stop before and after each.



Version 2005-07-07

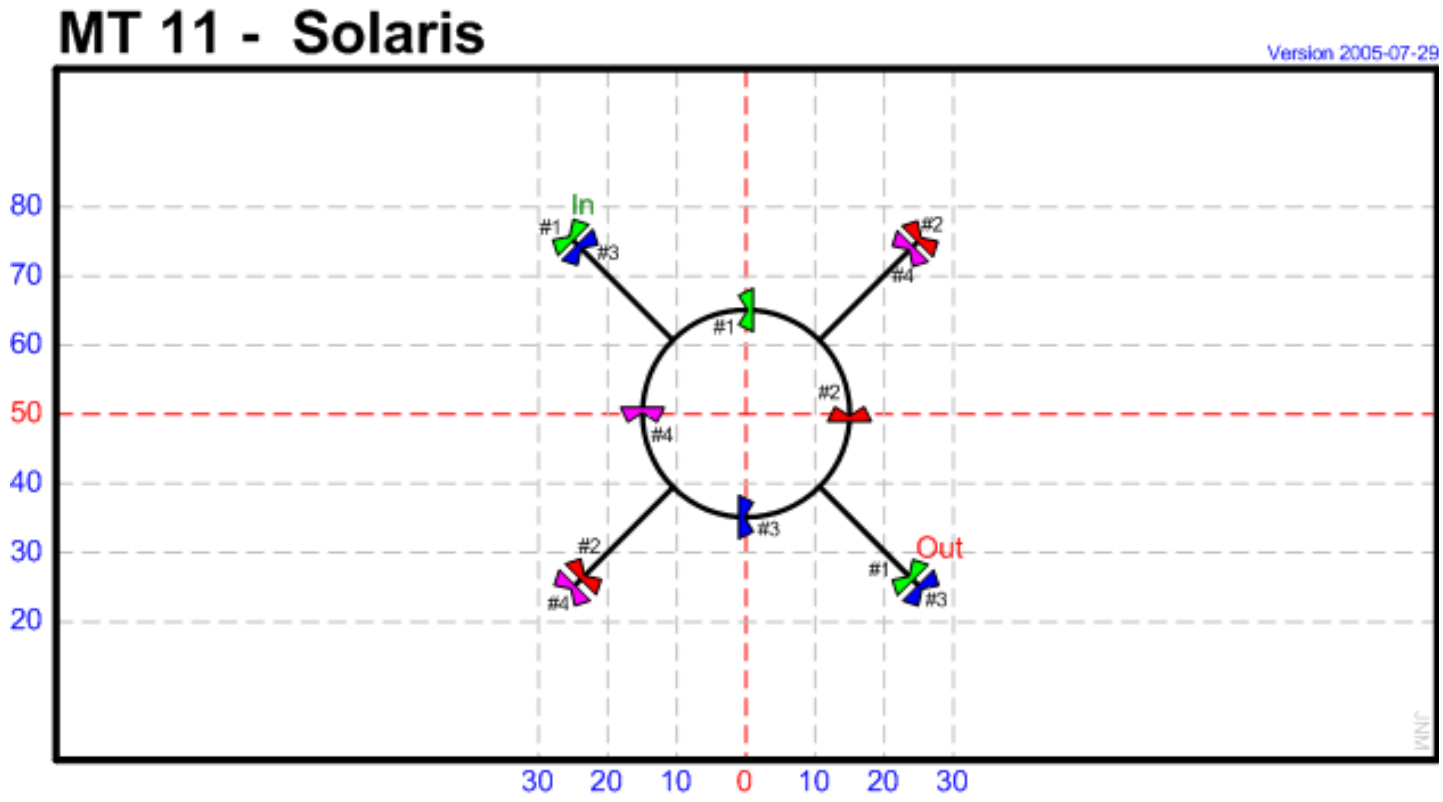
MT 06 – Steps and Turns

Judges will Particularly Consider

- Relative placement of components
- Center rotations
- Straight lines
- Position within the precision grid
- Backward flight

Explanation

The kites rotate 90° clockwise at each corner.



Version 2005-08-01

MT 11 - Solaris

Judges will Particularly Consider

- Speed control
- Timing
- Circle

Explanation

No matter how many kites are flown:

- A kite flying IN will fly OUT where the third kite clockwise has flown IN.
- Their IN segments meeting with the circle must be equally spaced from each other.

With 3 or 5 kites, kite #1 enters at 0°.